

“ Hello there ! I am a junior designer fond of **UX design, virtual reality and game design.**  
I am currently looking for a job starting december 2017.  
If you think I might fit in your team, don't hesitate : let's have a talk ! ”

## WORK EXPERIENCE

### **UX DESIGN INTERN** at IBM Studio Paris

**2017 - 5 months - Paris - France**

I worked at IBM for several clients such as Hermès, Royal Canin, Moët Hennessy, Engie or BNP. I had the chance to get involved in the whole design process. I organized and managed client's workshops, designed interfaces as well as AR solutions, communicated my ideas through videos and interactive prototypes. I also took part in the studio life and made few ideas come to life for the internal organization in order to enhance our collective working experience.

### **UX DESIGN INTERN** at AllofUs

**2015 - 6 months - London - U.K.**

I worked at AllofUs for several clients such as Boston Consulting Group, Bastei Lübbe, Covent Garden or the BBC. I was involved in most parts of the UX process, such as user research, personas, brainstorming, wireframes, prototyping, client meetings.  
I worked with agile methodology.

### **FREELANCE INTERACTION DESIGNER** for ABS Courtage

**2015 - 4 months - FRANCE**

I designed a website for ABS courtage, a french investment company. The UI architecture was the main challenge because of the complexity of the content.

### **WEBDESIGN INTERN** at Litographic

**2014 - 2 months - FRANCE**

I designed a responsive website and web app for a french local newspaper. I collaborated with people from the print industry.

## DESIGN CONTESTS

### **LAVAL VIRTUAL DEMO**

**April 2016**

Student challenge - We had 1 month to produce a VR experience and show it during Laval Virtual VR showroom. We presented our project to almost 1000 professionals and non-experts.

### **HACKATON**

**February 2015**

"Game and the City" Nantes - 54 hours to make a gaming app from scratch in partnership with makers.

### **WORLSKILLS REGIONAL COMPETITION** (3rd place)

**March 2014**

14 hours to build a 3 pages website from scratch. (Visual identity, design and code)

## SKILLS

### **USER EXPERIENCE DESIGN**

User centered methodology and context insights for relevant solutions.

### **INTERACTION DESIGN**

New technology behaviors, 2D design and prototyping with sketch and principle.

### **GAME DESIGN**

Good knowledge of the games landscape, system development, level design and gamer's needs.

### **VIRTUAL REALITY**

6 projects in AR / VR so far, from video games to medical solutions.

### **SOUND DESIGN**

Original soundtracks, covers, voice-lines and ambient sounds.

## REFERENCES

### **BLAISE GALINIER**

Lead designer at the BBC

### **ÉRIC HETROY**

Lead designer at IBM Studio Paris

### **CLÉMENCE LESAGE**

Senior designer at IBM Studio Paris

### **NICK CRISTEA**

Co-founder at AllofUs

### **ARNAUD LE ROI**

Head of Education at READi design LAB

## EDUCATION

2016-2017 - École Nationale supérieure des Arts et Métiers

### **MASTER DEGREE IN ENGINEERING AND VIRTUAL REALITY**

Development and research in VR and AR. 2 projects with clients

2012-2017 - École de design Nantes Atlantique

### **MASTER DEGREE IN UX DESIGN AND VIRTUAL REALITY**

User experience process, prospective insights, virtual reality experiments, user research and testing, design contests. 2 project with clients.

### **BACHELOR DEGREE IN INTERACTION DESIGN**

Improving the design process, through interaction design, webdesign, video, 3D and game design. 3 projects with clients.

### **FIRST YEAR**

Bases of the design process and drawing skills.

2012 - Saint François Xavier

### **BACCALAURÉAT WITH HONORS**

## TEAMWORK COMMITMENT

### **KUSTØ CREATIVE**

2014

Interaction Designer Collective

### **COLLEGE ASSOCIATION**

2012 / 2015

Treasure keeper, managing team, taking decisions and organising events, drama club's founder.

**DRAMA COMPANY TEAM LEADER** at St François Xavier

2011 / 2012

## OTHER WORK

### **VRNE NANTES DIGITAL WEEK**

2016

We had 3 weeks to produce a VR experience for the city of Nantes and show it during the Nantes Digital Week. We presented our project to more than 1000 people during a week.

### **ANIMATOR IN SUMMERCAMP**

2013 / 2014 / 2016

Working on interpersonal skills, pedagogy and innovative activities.

## INTERESTS

### **COMPOSING MUSIC**

I am an orchestral OST's addict. It was natural to try to make some by myself.

### **CREATING PAPER RPGS**

A fictionnal world becomes real only if someone steps in.

### **WRITING TALES**

I love the tales for their way to make a meaningful message easy to understand.

### **PLAYING IN A BAND**

No matter the instrument or the style, meeting musicians is always a pleasure !

## LANGUAGES

### **FRENCH**

Mother Tongue

### **ENGLISH**

Excellent working knowledge (800 TOEIC SCORE)

### **SPANISH**

Good working knowledge

“ You think that my profile may interest your pals ?  
Feel free to share it ! ”